

All The Way - Craig David

Craig David - All The Way

[INTRO]

F

Oooo baby

Baby

Em7

Ooo oh ohh yeah

F

Ooo you know about the after party

Oooo ooh

Em7

Oh yeah

Alright

[VERSE 1]

F

If u know you gon' be hittin' the club tonight

F

Then you gotta make sure that your looking right

Em7

Gettin all dressed up (to the nines)

C2

With a fresh hair cut (and)

F

If your peeps intend on staying round yours tonight

F

You can jump into a cab theres no need to drive

Keep the glass filled up

C2

Don't feel no pressure

Coz tonight it's alright

F

And if your feeling lucky

F

Em7

Might find yourself somebody tonight yeah

C2

Gon' just set it off

Think it off

F

Come step into the party

F

The vibe is gon' be

Em7

Waiting inside

C2

So just get onto the dance floor yeah

[CHORUS]

F

Stand up

Everybody

F

Get up now

Move your body

Em7

Straight up we're having a party

C2

Coz tonight we're going all the way

F

Whatever

Hey that's cool with me

F

Pretty cool girl

Come chill with me

Em7

We'll pull up to the after party

C2

Coz tonight we're going all the way

[VERSE 2]

F

Now the Dj's on the mic and the crowd is hype

F

Everybody's out on the floor coz the vibe is right

C2

Ladies shaking it up (getting down)

F

Fellas with their hands up (and)

F

You can tell this jam is straight off the hook tonight

Em7

And there aint nobody in looking to fight

C2

Tryna mess things up

Coz we all came here to party tonight...

F

You feel this parties started

F

Em7

Now everybody's out on the floor yeah

C2

Just party on party on

F

We all came here to party

F

Em7

The drinks don't stop till 6 in

C2

The morning (get onto the after party)

[CHORUS X2]

F

Stand up

Everybody

F

Get up now

Move your body

Em7

Straight up we're havinT tnnpym7

Em7 up we're havinT tnnpym7

Em7 for sure girl)m7

C2

Coz tonight we're going all the way

F

Whatever

Hey that's cool with me

F

Pretty cool girl

Come chill with me

Em7

We'll pull up to the after party

C2

Coz tonight we're going all the way